# **TASL Guest Player Policy Addendum**

### Section 10.1 – Guest Player Procedures

A member club may elect to use guest players for development and to fill a game-day need for TASL league play. Guest player philosophy should be for sound development purpose and provide member clubs, teams, and players the flexibility to continue to compete. Below are the standards to guide member clubs with this decision process:

- 1. Current club recreation player (age appropriate)
- 2. Current TASL club player (age appropriate)
- 3. Travel club player (highest level VSL age appropriate)
- 4. Guest Player Requirements
  - 4.1. All guest players must be registered to a team within the club or the club's parent or affiliate and hold a valid player pass. All USYS, SAY, or AYSO carded players, recreational, TASL or travel (highest level VSL), may guest play for league play.
  - 4.2. All TASL member clubs and teams are permitted to have a roster which includes guest players. Roster size with guest players is limited to the number of players on the field per team plus 3 substitutes. No more than five (5) guest players are allowed. Maximum Game Day Roster limits with guest players: 7v7=10 players, 9v9=12 players, 11v11=14 players. (The maximum game day roster limits are not the TASL League Roster limits (see graphic on page 2). The limit of 14, 16, 18 or 20 players listed as Maximum Game Day Rosters applies only when utilizing guest players in the league.)
  - 4.3. A team using guest players who are registered travel players (highest level VSL) will not exceed the max # of travel player (highest level VSL) under TASL Rules.

#### 5. Roster Requirements:

- 1. The team roster is provided in accordance with current procedures and the guest player information is added and clearly denoted as "guest".
- 2. Players rostered on the original roster but unable to play or unavailable for play should have a solid black line (strikethrough) drawn through their name on a COPY of the team roster to clearly display unavailable player(s) for the match.
- 3. The adjusted roster needs to be reviewed and reapproved by the TASL Club Representative.
- 4. The completed roster along with all the player passes for participating players on the roster must be available as specified in the TASL rules before the match for the match official's and the opposing team officials' review.

5. If guest players are utilized the roster may contain no more than 7v7= 10 players, 9v9= 12 players, 11v11= 14 players. Remember allowing guest play assists clubs for development and the ability to field a team. In addition, remember below TASL Game Information and roster size requirements. Note: If a member club has full roster as per the below table there should be no reason to exercise adding a guest player for match play.

	U9	U10	U11	U12	U13/U14	U15/U16	U17/U18/U19
Min No. Players on Field	5	5	6	6	7	7	7
Max No. Players on Field	7	7	9	9	11	11	11
Max Roster Size	14	14	16	16	18	20	20
Length of Half (Minutes)	25	25	30	30	35	40	45
Size of Ball	4	4	4	4	5	5	5

## Notification Process for Guest Player Use

It is best practice that notification of guest players occurs between club representatives prior to game day- 1) for approval and validation of adherence to guest policies and 2) transparency between opponents.

With that being said, we urge club reps to communicate with opposing club reps on behalf of their teams when guest players will be used on game days. This notification is best to occur via email (prior to game in question) to include the following information:

- Team X will be using X guest players for game # XXXXX.
- Guest players are:
  - Format- (Full Name)- Level of play Name of team in which they are permanently rostered.
    - Player 1- Recreation
    - Player 2- Advanced Rockets
    - Player 3 Travel VSL-Black
    - Player 4- Advanced National Team

This same information should then be logged here for our oversite and record keeping:

## TASL Spring 2021 Guest Player Log

Following through with notification process outlined above, allow for game day referees to know that guest players are registered to a team within the club or the club's parent or affiliate and hold a valid player pass. All USYS, SAY, or AYSO carded players, recreational, TASL or travel, are eligible to guest play for league play.